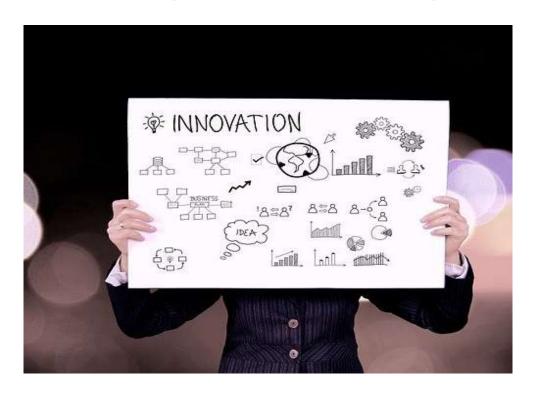
# Challenges and Innovations in Occupational Safety



Dr. Michael Cash Group HS Director Garenne Construction Group

#### Seminar

- Simple
- Make us all think
  - my first challenge for you
- Current Challenges in OSH
- Generally regarding innovation
- Generation Z

#### Challenges in OSH

Change is influencing what we do:

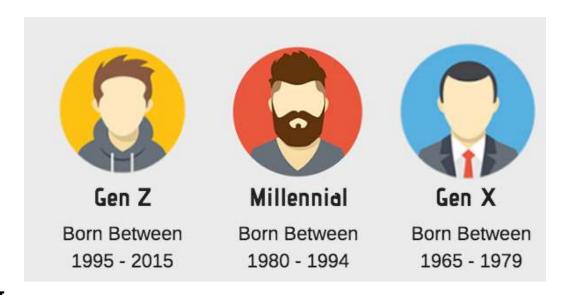
- The theories that we use
- The work that we do
- Technologies we apply
  - Internet of things
- The outcomes we wish for

#### Megatrends

- Demographic change
- Mental health and stress
- Theories and new approaches
- Data, digital and technology
- Changing world of work e.g. GIG Economy
- Fitness and chronic ill health

#### Generation Z

- Education / short attention span
- Digitisation
- Health and wellbeing
- Visual literacy
- Bitesize and self-learning
- Mobile engagement
- Engagement through storytelling
- Democratization of learning



Innovations driven by OSH concerns

Innovations that improve OSH

Innovations that seem to have no impact on OSH

Innovations that challenge OSH

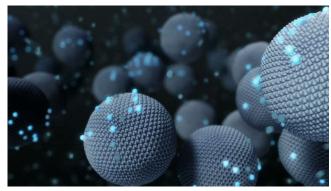
Ref. Professor Alistair Gibb Loughborough University

# Innovations that Challenge









# Tools and Equipment – driven by safety







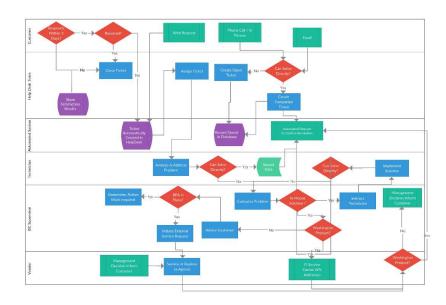




### Innovation and Change

- Considered carefully
- What will it improve
- What difficulties could it cause
- What more do we need to do







Ref. Professor Alistair Gibb Loughborough University

#### LUSKInS – Free Falcon



https://www.youtube.com/watch?v=YyNTKt5gnBl

# **HGV Access Walkways**





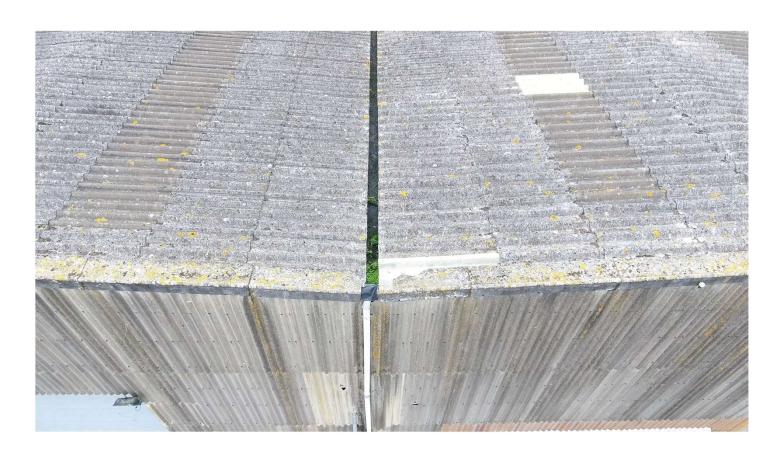
# Mansafe Systems







### Drones



# Cleaning Gutters



## Kerb Lifters

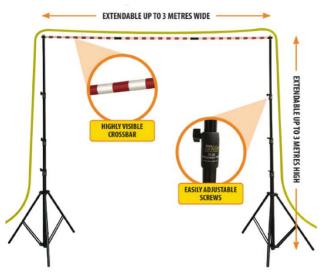




# Blockcarpet

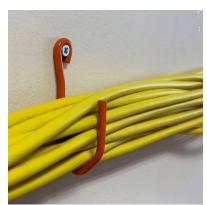






## Tidi Cable









### Rebar Works

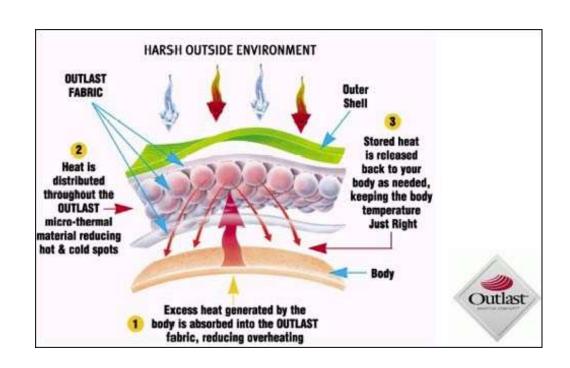


## Brain Saving Helmet



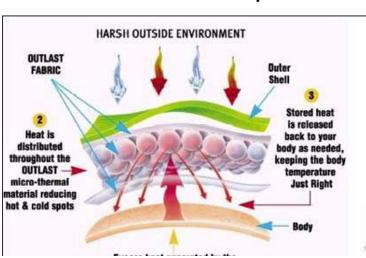
Multidirectional impact protection system

### Conventional Meets Technology



## Protective clothing and safety gear

- Programmable clothing
- Colour changing gloves
- Smart safety glasses
- Smart headset
- Halo headlamp







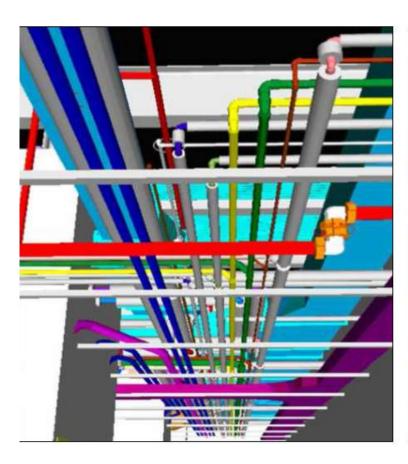




# Augmented Reality



# Building Information Management (BIM) Modelling





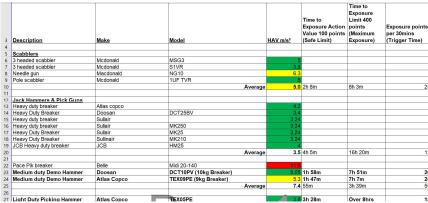
# We can design hazards and risk out but.... What is design?

- Architecture and Buildings
- Equipment
- Mechanical systems
- Electrical systems
- Programmes and Schedules
- Daily works
- Preconstruction / contractual information
- 555



#### Vibration and HAV Monitors







### Apps and Software











## EPIC









#### Do Our Homework

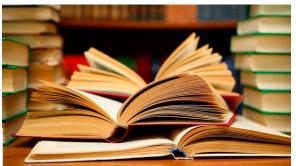








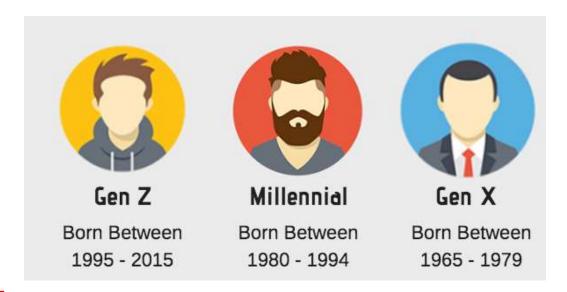




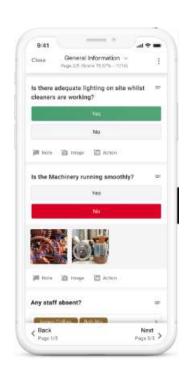


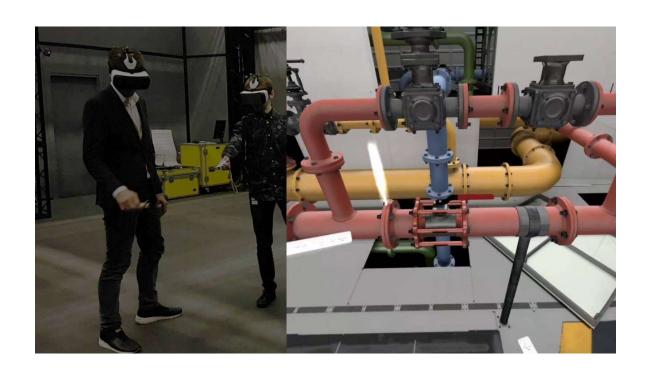
#### Generation Z

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- Digitisation
- Health and wellbeing
- Visual literacy
- Bitesize and self-learning
- Mobile engagement
- Engagement through storytelling
- Democratization of learning



# Mobile Engagement and VR





#### Serious Gaming





http://microsites.fundacionlaboral.org/hs-games

For more info contact:

esrodriguez@fundacionlaboral.org















#### Visual Literacy: Falling Objects & Cranes



# Story Telling



#### Seminar

- Simple
- Make us all think
- Future Challenges in OSH
- Generally regarding innovation
- Generation Z

#### Seminar

• To effect changes we need to be:

**BE BOLD** 

Take risk **CHALLENGE CONVENTION** Be curious

**EBRACE CHANGE** 

# FINAL CHALLENGE

Michael Cash Group HS Director

Garenne Construction Group michael.cash@garenne.je 07786 391232